

ANTHROPOLOGY

Anthropology is the study of the origins and diversity of human biology and culture. At Minnesota State Mankato, students explore each of the four sub-fields of anthropology - archaeology, biological, sociocultural and linguistic - and interact with faculty who have worked in the field around the world. Our programs are designed to include real-life application of what you learn in the classroom. We also have activities, clubs and events to enhance your educational experience.

PROGRAMS



DEGREES AND CERTIFICATES

- Bachelor of Arts in Anthropology
- Bachelor of Science in Anthropology
- Anthropology Minor
- Geoaerchology Certificate
- Master of Science in Anthropology

ABOUT THE PROGRAM

Anthropology is the study of what makes us human. Anthropologists take different approaches to understanding how humans interact with each other and the world around them. Anthropology careers include work in community organizations, museums, and government agencies, among others.

REAL-WORLD CONNECTIONS



SKILLS AND TALENTS

- Appreciation for Cultural Differences
- Attention to Detail
- Critical Thinking
- Good at Seeing Patterns
- Holistic Worldview
- Interpersonal Skills

CAREERS

- Advocacy (Human Rights/Social Justice)
- Cultural Resource Management
- Community Development
- Education/Outreach
- Environmental and Natural Resources
- Evaluation/Assessment

EMPLOYERS

- Gwangju Metropolitan Office of Education
- Haugbeck Support Services
- MAS Communications
- Girl Scouts River Valleys Council
- Optimize Social Media
- Taylor Corporation

INSPIRED ACTION



EMPLOYMENT RATE

78.3%
of program graduates begin their careers within one year of graduation.

Graduates: 39
Respondents: 28
link.mnsu.edu/graduate-follow-up

MEDIAN SALARY

\$63,800

The median annual wage for Anthropologists and Archeologists in May 2023.

Bureau of Labor Statistics, U.S. Department of Labor, Occupational Outlook Handbook, Anthropologists and Archeologists, at link.mnsu.edu/anthropology-salary

PROGRAM WEBSITE



hss.mnsu.edu/anthropology



